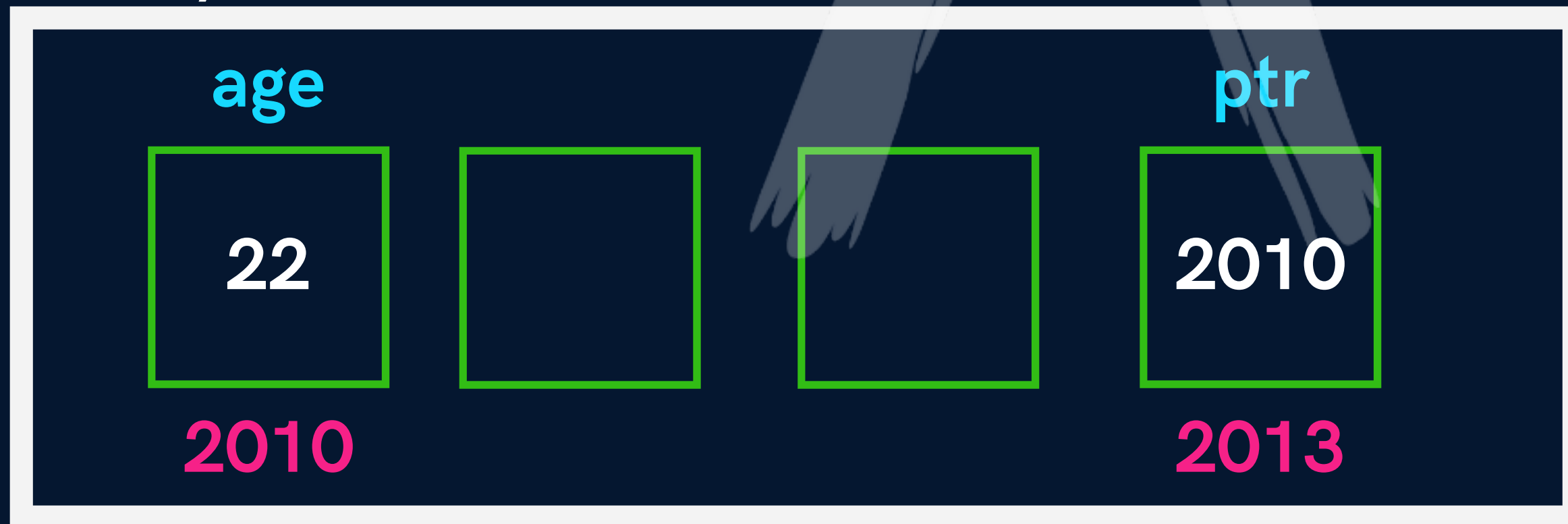


# Pointers



A variable that stores the memory  
**address** of another variable

Memory



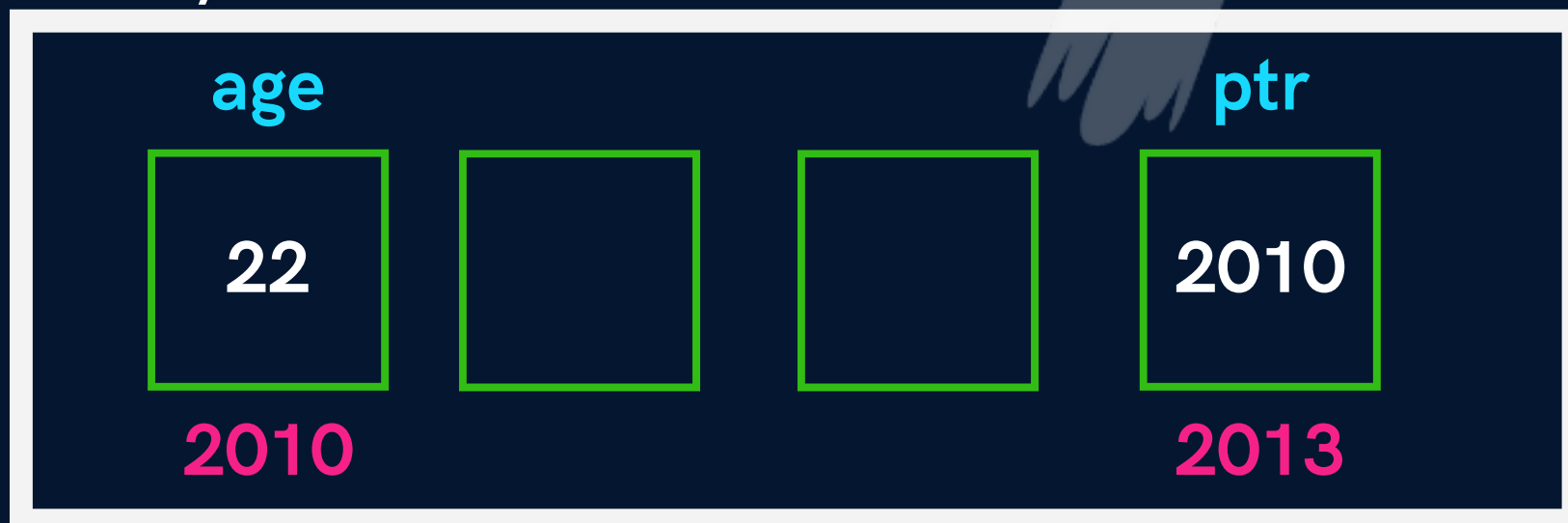
# Syntax

```
int age = 22;
```

```
int *ptr = &age;
```

```
int _age = *ptr;
```

Memory



# Declaring Pointers

```
int *ptr;
```

```
char *ptr;
```

```
float *ptr;
```



# Format Specifier

```
printf("%p", &age);
```

```
printf("%p", ptr);
```

```
printf("%p", &ptr);
```

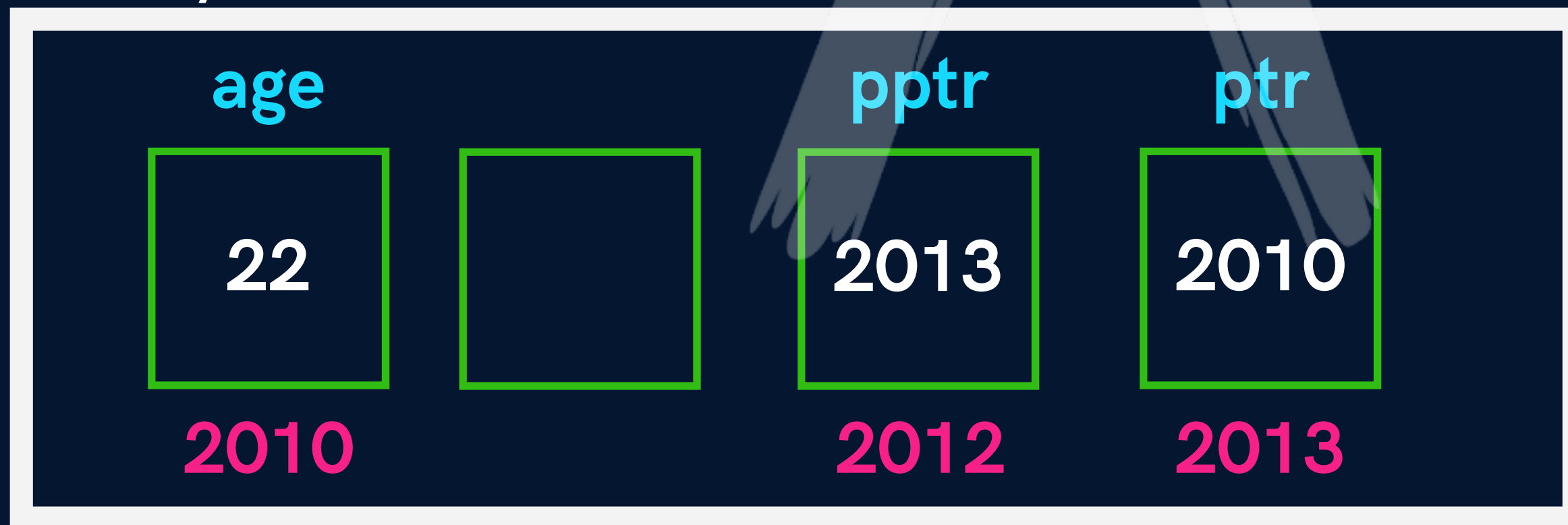


# Pointer to Pointer



A variable that stores the memory  
address of another **pointer**

Memory



# Pointer to Pointer

## Syntax

```
int **pptr;
```

```
char **pptr;
```

```
float **pptr;
```



# Pointers in Function Call



**Call by  
Value**

We pass value of  
variable as  
argument

**call by  
Reference**

We pass address of  
variable as  
argument

